ANIMALS IN PRIMARY SCHOOL – ASTI

We've worked with CLIL to discover animals of our enviroment.

After a brainstorming in which pupils had worked in small groups, I introduced a " fill in the gap" game to discover fox, hedgehog, frog, duck, pig, chicken. Then they played with a "listening with key words" game, and finally the sorting out, they individually checked a "info gap", "Where does it live?"

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