

GAME for students aged 5-7

Children throw the die. When they land on the description of an animal, the teacher reads it – the child has to identify the animal and show the related card. If the child guesses, he can go forward otherwise he misses a turn. The role of the teacher can be taken by an older students.

GOOSE GAME FROM ASTI

The board game consists of a circular track with 12 segments. The segments are numbered 1 through 12, starting from the 'START' segment and ending at the 'FINISH' segment. Each segment contains a description of an animal. To the right of the board is a vertical strip of six hand-drawn animal cards, each corresponding to a description on the board.

Segment	Description	Animal Card
START		
1		
2	I EAT RABBITS, BIRDS, LIZARDS	Goose
3		
4	I'VE GOT SPIKES.	Chicken
5		
6	I'VE GOT SPOTS.	Dog
7	I'VE GOT PINK, BLACK, BROWN, WHITE.	Frog
8	I LIVE IN GRASSLAND	Fox
9		
10	I'VE GOT GREEN AND LIVE IN CALM POOLS OF WATER.	Hedgehog
11	I'VE GOT GREEN, BLACK, GREY, BROWN AND LIVE IN RIVERS AND LAKES.	
12		
FINISH		